# A Novel Turbo-Based Encryption Scheme Using Dynamic Puncture Mechanism

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Abstract—This paper proposes a novel encryption method based on Turbo code. In most communication systems, information encryption and error correction are always independent. While joint encryption and error correction codes combine these two processes into one. In order to provide information encryption and error correction simultaneously, we generate a normal random sequence that controls the puncturing mechanism by a secret key in the Turbo encoder. The puncturing mechanism is dynamic and controlled by the secret key. On the other hand, the keycontrolled puncturing mechanism deletes the parity bits randomly, which ensures a high error correction capability for the Turbo code. When decoding, only the legal receiver can generate the same normal random sequence using the secret key, then classify and decrypt the received sequence correctly. While for the illegal receivers, because a wrong secret key results in a wrong puncturing mechanism, and the Turbo decoder is sensitive to the puncturing mechanism, they will get a totally wrong decoding result. Meanwhile, this coding scheme also provides good error correction capability for the encrypted information while it is transmitted in a noisy channel. Experimental results show that the proposed method performs well in terms of both security and error-immunity.

*Index Terms*—encryption, Turbo code, puncture, security, bit error rate

## I. INTRODUCTION

Cryptography is used to protect information from interception by illegal receivers in communication channels. Over the past fifty years, many typical encryption methods, such as DES, AES, RSA, and chaotic cryptography, have been proposed to provide high security for information communication [1-4]. Current encryption techniques are usually sensitive to noise. Therefore, a few errors in transmission may cause the encryption system to collapse. In order to overcome this problem, it is necessary to adopt error correction codes before transmission [5, 6]. Until now, most encryption systems have been designed independently with the error correction coding. However, if we integrate the encryption process with the error correction coding, the communication system will be more efficient, and its security and reliability can be ensured simultaneously.

The gist of the joint encryption and error correction codes lies in the system's security and reliability. The system's security means the attacker will get different information when he or she decrypts the received sequence with the wrong secret key. And the system's reliability means the encryption system has a high level of immunity to channel errors; that is, the error correction code used in the system must have a high level of errorcorrecting capability.

Some researches have been done on the secret communication based on error correction codes, but most of them need two steps for information encryption and error correction [7-9]. Gligoroski *et al.* proposed a scheme of joint error correction and encryption [10], but the error correction code in the scheme is based on hard decision and the error-correcting capability is low.

Since Berrou firstly introduced the Turbo codes [11], a lot of researches have been done. This is because the Turbo codes have excellent error correction performance, which is near to tht Shannon limitation if the frame size is large enough [12-13]. Therefore it is advantageous to design encryption scheme using Turbo code. Cam et al. combined the AES encryption with Turbo code into a single step [14]. El-Iskandarani et al. proposed an encryption method based on a two-dimensional chaotic map, but this scheme is used only for image transmission [15]. Yang presented an encryption method using the interleaver of the Turbo code [16]. In this method, the interleaver is controlled by a secret key, so information bytes can be encrypted during Turbo encoding. But this scheme increases the time delay because of the information encryption.

The coding rate of the normal Turbo code is 1/3. In order to obtain a higher coding rate, a puncturing mechanism is often adopted [17-18]. By periodically eliminating some bits from the output of the recursive systematic convolutional encoders of the Turbo code, a higher coding rate can be achieved. The performance of the punctured Turbo codes has been widely researched [19-21]. Most puncturing mechanisms delete the parity bits periodically. If we puncture the parity bits irregularly and control the puncturing algorithm with a secret key, the information will be encrypted during Turbo encoding. The key point of this dynamic puncturing mechanism is that the error correction capability of the Turbo code is ensured during the information encryption.

This paper proposes a new encryption method based on a dynamic puncturing mechanism. In the following, Section II provides a brief review of the normal Turbo code, and Section III presents the proposed encryption scheme. Experimental results are shown in Section IV, and Section V concludes.

## II. REVIEW OF THE NORMAL TURBO CODES

The main components of the Turbo encoder are an interleaver and two recursive systematic convolutional (RSC) encoders. To obtain a higher coding rate, the puncturing mechanism is adopted in the output of the two RSC encoders, as shown in Fig. 1.



Figure 1. Flowchart of a Normal Turbo Encoder

In the puncturing mechanism of a normal Turbo code, the deleted bits are usually located periodically. Fig. 2 shows an example of a puncturing algorithm of the normal Turbo code. In Fig. 2,  $Y_{1i}$  (i = 1, 2, ...) is the *i*th output bit of RSC encoder1 in Fig. 1, and  $Y_{2i}$  (i = 1, 2, ...) is the *i*th output bit of RSC encoder2. The puncturing algorithm deletes the bits at even locations in  $Y_{1i}$  and the bits at odd locations in  $Y_{2i}$ . By this means, the parity bits are reduced by half, and the coding rate of the Turbo code is increased from 1/3 to 1/2.



Figure 2. An Example of the Puncturing Scheme of the Normal Turbo Code

After the puncturing, the transmitting sequence is

$$X_1, Y_{11}, X_2, Y_{22}, X_3, Y_{13}, X_4, Y_{24}, X_5, Y_{15}, X_6, Y_{26}, \cdots,$$

where  $X_i$  (i = 1, 2, ...) is the *i*th bit of the first output of the encoder, shown as Fig. 1.

On the receiver side, the decoder uses the same puncturing algorithm to classify  $X_i$ ,  $Y_{1i}$ , and  $Y_{2i}$  in the received sequence, and then sends them to a Turbo decoder to start an iterative decoding process.

It is clear that only parity bits can be punctured, since deletion of systematic bits leads to inferior performance for decoding. If one parity bit is reserved for every k information bits, the coding rate r is

$$r = \frac{k}{k+1} \,. \tag{1}$$

Fig. 3 shows the Bit Error Rate (BER) performances of the normal Turbo codes whose coding rates are 1/2 and 1/3 respectively, when the SNR of the Additive White Gaussian Noise (AWGN) channel varies from 1.0 dB to 3.0 dB. In this experiment, the Turbo frame size is 400 bits, and the log-maximum *a posteriori* (Log-MAP) algorithm is implemented when decoding.



Figure 3. BER Curves of the Normal Turbo Codes with Different Coding Rates

From this figure we see that when the coding rate increases from 1/3 to 1/2, the SNR increases about 0.8dB.

It is proven that the asyptotic bit-error probability for a maximum-lilelihood decoder on the AWGN channel is

$$P_b \approx \max_{w} \frac{w n_w}{N} Q\left(\sqrt{\frac{2r d_{w,\min}^{TC} E_b}{N_0}}\right), \tag{2}$$

where  $d_{w,\min}^{TC}$  is the minimum weight Turbo-Codeword for wight-*w* input,  $n_w$  is the number of wight-*w* inputs resulting in a weight- $d_{w,\min}^{TC}$  Turbo-Codeword, and  $E_b/N_0$ is the user bit energy to one-sided noise power spectral density ratio. The maximizing *w* in (2) is primarily function of the interleaver and is never equal to one, since a weight-one input will lead to nonremergent paths in both RSC encoders [22].

## III. PROPOSED TURBO-BASED ENCRYPTION SCHEME

In the Turbo coding scheme, the puncturing mechanism of the encoder and the decoder must be consistent. Now we adopt a dynamic puncturing mechanism and use a secret key to control it, only the legal receiver who has the key can classify  $X_i$ ,  $Y_{1i}$ , and  $Y_{2i}$  correctly with the same puncturing mechanism, and then decode successfully. By this means, the information will be encrypted.

On the other hand, an inappropriate puncturing mechanism will reduce the error correction capability of the Turbo code. In order to ensure a good BER performance, the reserved parity bits should be irrelevant as much as possible. We present an encryption scheme based on the dynamic puncturing mechanism of the Turbo code. This scheme provides good security and high error correction capability in one coding step. The encryption and decryption process are described as follows.

## A. Encryption Process

The main procedure of encryption is shown as Fig. 4. The structure is similar to that of the normal Turbo encoder, except that the puncturing mechanism is controlled by a secret key.



Figure 4. Flowchart of the Encryption Process

Suppose the length of the RSC encoder is K, the memory is M = K-1, and the generators of the two RSC encoders are  $G_1 = [g_{10}, g_{11}, \dots, g_{1,K-1}]$  and  $G2=[g_{20}, g_{21}, \dots, g_{2,K-1}]$ , respectively. Then the outputs of the *k*th input bit  $d_k$  are:

$$X_k = d_k, \qquad (3)$$

$$Y_{1k} = \sum_{i=0}^{K-1} g_{1i} d_{k-i} \mod 2, \qquad (4)$$

$$Y_{2k} = \sum_{i=0}^{K-1} g_{2i} d_{k-i} \mod 2.$$
 (5)

In the present encryption scheme, the puncturing mechanism is controlled by a secret key; that is, different keys result in different puncturing schemes. On the other hand, in order to ensure a high error correction capability of the coding scheme, the coding rate varies from 1/2 to 1/3 in our dynamic puncturing mechanism. To meet these goals, the following steps are implemented:

- a) Suppose the secret key is *k*.
- b) Using k as an initial value, generate a normal random sequence P. The elements in the sequence are integers, the mean of the sequence is 0 and the standard deviation is d. The length of the sequence is equal to the frame size of the Turbo code.
- c) If P(i) is 0 and *i* is even (i = 1, 2, ...), delete the output bit of RSC encoder1  $Y_{1i}$ ; if P(i) is 0 and *i* is odd, delete the output bit of RSC encoder2  $Y_{2i}$ ; if P(i) is not 0, both  $Y_{1i}$  and  $Y_{2i}$  are reserved.

By this process, a key-controlled dynamic puncture is achieved. Fig. 5 shows the flowchart of this process.



Figure 5. Flowchart of the Dynamic Puncturing Mechanism

Fig. 6 shows the puncturing scheme under the condition of P = 0, 0, 0, 1, 0, 0, ... Since the 4th number in sequence P is 1, both  $Y_{14}$  and  $Y_{24}$  are reserved after puncturing. While for the other parity bits, either  $Y_{1i}$  or  $Y_{2i}$  is reserved, since the corresponding element in P is 0.



Figure 6. An Example of the Proposed Puncturing Scheme

Therefore in this example, after puncturing the transmitting sequence is

$$X_1, Y_{11}, X_2, Y_{22}, X_3, Y_{13}, X_4, Y_{14}, Y_{24}, X_5, Y_{15}, X_6, Y_{26}, \cdots$$

Since the standard deviation d determines the quantity of 0s in the sequence P, the larger d is, the smaller the coding rate is, as shown in Tab. I. On the other hand, a large standard deviation means better security of the encryption scheme. When d = 0, the dynamic puncturing mechanism becomes periodic puncturing scheme of the normal Turbo code, the coding rate is 1/2, and the information can not be encrypted. Therefore, in order to provide high security and a high coding rate simultaneously, we should have a tradeoff and select a suitable d.

 TABLE I.

 DIFFERENT STANDARD DEVIATIONS AND THEIR CODING RATES

Standard Deviation d	0	0.25	0.3	0.4
Coding Rate r	0.5	0.493	0.482	0.461

## **B.** Decryption Process

During the decryption, the receiver firstly generates the sequence *P* using the secret key *k*, and classifies  $X_i$ ,  $Y_{1i}$ , and  $Y_{2i}$  in the received sequence according to *P*. Then the receiver sends them to a Turbo decoder, shown as Fig. 7.

Among the three kinds of received bits,  $X_i$  and  $Y_{1i}$  are input to the first decoder (DEC1), and  $X_i$  and  $Y_{2i}$  are input to the second decoder (DEC2). After that, the Turbo decoder will start the iterative decoding process.



Figure 7. Flowchart of the Decryption Process

In the Turbo decoding process, the Log-MAP algorithm is implemented. Let us give some definitions firstly, as shown in Tab. II.

 TABLE II.

 Some Definitions of the Turbo Decoder

Symbol	Definition	
$d_k$	the <i>k</i> th original information bit	
$S_k$	the state of the <i>k</i> th node of the decoder	
R	vector of all the received bits in a frame	
$\hat{d}_{\scriptscriptstyle k}$	the <i>k</i> th output of the decoder after judgement	

In a Log-MAP decoding algorithm, the decoder decides  $\hat{d}_k = 1$  if  $P(d_k = 1 | r) > P(d_k = 0 | r)$ , and decides  $\hat{d}_k = 0$  otherwise. Therefore we compute the Logarithm of Likelihood Ratio (LLR)  $L(d_k)$  of the *k*th input bit  $d_k$  and judge  $\hat{d}_k$  by it.  $L(d_k)$  is

$$L(d_k) = \log\left[\frac{P(d_k = 1 | observation)}{P(d_k = 0 | observation)}\right],$$
(6)

where  $P(d_k = i | observation)$ , i = 0 or 1, is the *a posteriori* probability (APP) of the input bit  $d_k$  [11].

Furthermore, the APP can be indicated as a conditional probability, therefore (6) becomes

$$L(d_{k}) = \log \left[ \frac{\sum_{m} P(d_{k} = 1, S_{k} = m | R)}{\sum_{m} P(d_{k} = 0, S_{k} = m | R)} \right].$$
 (7)

In (7),  $P(d_k = i, S_k = m | R)$  is the joint probability of  $d_k$ and state  $S_k$  under the condition of the received sequence R. This soft output from each constituent decoder is divided into three parts: the extrinsic output  $L_{e_k}$  which is new information derived by the current stage of decoding, a weighted version of the systematic input  $L_{s_k}$ , and a copy of the input *a priori* information  $L_{a_k}$  [23], that is

$$L(u_k) = L_{e_k} + L_{s_k} + L_{a_k}.$$
 (8)

The Turbo decoder judges the result  $\hat{d}_k$  according to  $L(d_k)$  after several iterations.

In the decoding process, if the receiver uses the wrong key to build sequence P, he or she will confuse  $X_i$ ,  $Y_{1i}$ , and  $Y_{2i}$ , and the decoding will fail. Only a legal receiver can generate the right P, which is equal to that of the transmitter. Then he or she will extract  $X_i$ ,  $Y_{1i}$ , and  $Y_{2i}$  accurately and decode successfully. By this means, a successful information encryption and decryption can be achieved.

# IV. EXPERIMENTAL RESULTS AND ANALYSIS

In this section, we demonstrate the security and reliability of the proposed encryption scheme. In the experiments, the input data are the numbers ranging from 0 to 255, the channel is the AWGN, and the parameters of coding are listed in Tab. III.

TABLE III.PARAMETERS OF THE TURBO CODE

Item	Parameter	
Generate Matrix	$g = [1 \ 1 \ 1; 1 \ 0 \ 1]$	
Frame Size	400 bits	
Iteration Number	5	
Decoding Algorithm	Log-MAP	

## A. Security of the Proposed Encryption Method

The encryption method is secure if the attacker will obtain the wrong results when he or she uses incorrect keys to decode. We use the correlation value C to measure the similarity between the original data and the decrypted data.

$$C = \frac{\sum_{i=0}^{M} \left(A_{i} - \overline{A}\right) \left(B_{i} - \overline{B}\right)}{\sqrt{\sum_{i=0}^{M} \left(A_{i} - \overline{A}\right)^{2} \sum_{i=0}^{M} \left(B_{i} - \overline{B}\right)^{2}}}.$$
(9)

In (9),  $A_i$  and  $B_i$  are the values of the *i*th data of the original and decrypted sequence, respectively,  $\overline{A}$  and  $\overline{B}$  are the averages of the original and decrypted sequence, and *M* is the length of the information sequence.

In the following experiments, we study the security of the proposed encryption scheme with different standard deviations of the normal random sequence P. To simulate the attack scenarios, we use 1000 randomly generated secret keys, where only the 500th one is correct. Fig. 8–11 show the correlation results between the original input data and the decoded data using different keys with the

four coding rates shown in Tab. I. When the coding rate is 1/2, which means the standard deviation of the sequence P is 0, the correlation result showes that the decrypted data is exactly same with the original data, no matter which secret key is used when decrypting, as shown in Fig. 8. This means the coding scheme can not encrypt information. With the increase of the standard deviation of the sequence P, the defference of the decrypted data with correct and the wrong keys becomes big. And there is only one correlation peak in the location of the 500th key; the rest have low correlation values, as shown in Fig. 9-11. This result indicates that the proposed encryption method has reliable security, if a proper coding rate is selected.



Figure 8. Correlation Result When Coding Rate equals 0.5



Figure 9. Correlation Result When Coding Rate equals 0.493



Figure 10. Correlation Result When Coding Rate equals 0.482



Figure 11. Correlation Result When Coding Rate equals 0.461

Fig. 12-14 show some experiment results about the applications of our Turbo-based encryption scheme in image encryption. In these figures, (a) is the original image, and (b) is the decrypted image using a wrong key when the standard deviation of the sequence P is 0.3. From these experiment results we see that our Turbo-based encryption scheme has good effect for the image encryption.





(a) The Original Image(b) The Encrypted ImageFigure 12. Experimental Results of Cameraman





(a) The Original Image (b) The Encrypted Image Figure 13. Experimental Results of Baboon





(a) The Original Image (b) The Encrypted Image Figure 14. Experimental Results of Tiffany

### B. BER of the Proposed Encryption Method

The BER performance of the encryption method based on the error-correcting code is important. Fig. 15 shows the BER performances of the normal Turbo code and the proposed encryption code at the same coding rate when the SNR of the AWGN channel varies from 1.0 dB to 3.0 dB. The coding rate in this experiment is 0.482. Fig. 15 shows that the BER performance of the proposed encryption scheme is as good as that of the normal Turbo code, so the dynamic puncturing mechanism does not decrease the error correction capability of the Turbo code.



Figure 15. BER Comparison of the Proposed Encryption Scheme and Normal Turbo Code at the Same Coding Rate

Fig. 16 shows the BER performances of the proposed encryption scheme using different coding rates. From these curves, we find that a little variety of the coding rate does not change the BER performance obviously in our proposed encryption scheme. When the coding rate equals 1/2, the coding scheme is just the normal Turbo code with periodic puncturing, and the error correction capability is close to that of the proposed coding scheme.



Figure 16. BER Curves of the Proposed Encryption Scheme at Different Coding Rates

## V. CONCLUSIONS

This paper proposes an encryption scheme based on Turbo code. The information encryption is achieved by means of a key-controlled dynamic puncturing mechanism. Experiments are carried out to show the security and error-immunity of the method. We can conclude from the results that attackers without correct keys will never obtain the right decrypted data, and the error correction capability of the proposed coding scheme is as good as the normal Turbo code at the same coding rate.

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