

Set Based Logic Programming

H.A. Blair¹, V.W. Marek², J.B. Remmel³, and A. Rivera¹

¹ EECS Department, Syracuse University, Syracuse, NY 13244

² CS Department, University of Kentucky, Lexington, KY 40506

³ Mathematics Department, University of California at San Diego,
La Jolla, CA 92903

Abstract. In a previous paper, the authors showed that the mechanism underlying Logic Programming can be extended to handle the situation where the atoms are interpreted as subsets of various spaces. In such situations, the atoms of the underlying language are interpreted as subsets of the corresponding space. The models of the program are interpreted as subsets of that space. It turns out that the operator approach to Logic Programming can be transferred to such situations. The concepts of supported and stable models of programs also transfer. In this paper, we show that this set based formalism for Logic Programming naturally supports a variety of options. For example, if the underlying space has a topology, one can insist that the basic one-step consequence operator always produce closed sets or always produce open sets. We develop a general framework for set based programming involving monotone *idempotent* operators and demonstrate the utility of this approach by giving a spatial logic program representing two cooperating agents in a continuous environment.

1 Introduction

In [BMR01], the authors developed an extension of the logic programming paradigm which can directly reason about regions in space and time as might be required, for example, for applications in graphics, image compression, or job scheduling. Thus instead having the intended underlying universe be the Herbrand base of the program, one replaces the underlying Herbrand universe by some fixed space X and has the atoms of the program specify subsets of X , i.e. elements of the set 2^X , the set of all subsets of X .

If we reflect for a moment on the basic aspects of logic programming with an Herbrand model interpretation, a slight change in our point of view shows that interpreting atoms as subsets of the Herbrand base is a natural thing to do. In normal logic programming, we determine the truth value of an atom p in an Herbrand interpretation I by declaring $I \models p$ if and only if $p \in I$. However, this is equivalent to defining the *sense* $\sigma(p)$ of a ground atom p to be the set $\{p\}$ and $I \models p$ iff $\sigma(p) \subseteq I$. By this simple move, we have permitted ourselves to see the sense of an atom as a subset, rather than the literal atom itself.

This given, we showed in [BMR01] that it is a natural step to take the *sense* $\sigma(p)$ of ground atom p to be a fixed assigned subset of some nonempty set

X , and regard an X -model of p as any set $I \subseteq X$ such that $\sigma(p) \subseteq I$. As a basis for a model theoretic semantics this set-up makes available, in a natural way, multiple truth values, intensional constructs, and interpreted relationships among the elements and subsets of X . Observe that the assignment σ of a *sense* to ground atoms is intrinsically intensional. Interpreted relationships among the elements and subsets of X allow the programs that use this approach, which was called *spatial logic programs* in [BMR01], to serve as front-ends to existing systems and still have a seamless model-theoretic semantics for the system as a whole.

It turns out that if the underlying space X has structure such as a topology or an algebraic structure such as a group, ring, field or vector space, then a number of natural options present themselves. For example, if we are dealing with a topological space, one can compose the one step consequence operator T with an operator that produces, e.g. topological closures of sets or interiors of sets. In such a situation, one ensures that the T always produces closed sets, or always produces open sets. Similarly, if the underlying space is a vector space, one might insist that T always produces a subspace, or perhaps a convex closure. Notice that each of the operators: *closure*, *interior*, *span* and *convex-closure* are monotone *idempotent* (i.e. $op(op(I)) = op(I)$) operators. We call such an operator a *miop* (pronounced “my op”).

One also has a variety of options for how to interpret negation. In normal logic programming, a model M satisfies $\neg p$ if $p \notin M$. From the set-based point of view when p is interpreted as a singleton $\{p\}$, this would be equivalent to saying that M satisfies $\neg p$ if (i) $\{p\} \cap M = \emptyset$, or (equivalently) (ii) $\{p\} \not\subseteq M$. When the sense of p is a set with more than one element it is easy to see that saying that M satisfies $\neg p$ if $\sigma(p) \cap M = \emptyset$ (a strong negation) is different from saying that M satisfies $\neg p$ if $\sigma(p) \not\subseteq M$ (a weaker negation). There are thus two natural interpretations of the negation symbol. Again, when the underlying space has structure, one can get even more subsidiary types of negation by taking M to satisfy $\neg p$ if $cl(\sigma(p)) \cap M = cl(\emptyset)$, or by taking M to satisfy $\neg p$ if $cl(\sigma(p)) \not\subseteq M$ where cl is some natural miop. We shall briefly review the spatial logic programming paradigm as given in [BMR01]. We shall then develop a more general set based logic programming formalism when the underlying space has natural miops. We shall give several examples where the same program can give different results depending on which miop and/or negation operator we use. Finally, we shall end with an application of our formalism to show how one can represent and reason about the coordination of agents in a continuous space.

2 Spatial Logic Programs: syntax and semantics

Before giving the general definitions of our formalism for set based logic programming with miop operators, we shall first recall the definitions of spatial logic programs as developed in [BMR01].

The syntax of spatial logic programs is based on the syntax of the formulas of what we define as *spatially augmented first-order logic*. Spatial augmentation

is an intensional notion. The syntax of spatial programs will essentially be the syntax of DATALOG programs with negation, but augmented by certain *intensional connectives* such as union and intersection that are designed to make programming in a spatial logic programming setting easier.

The use of intensional connectives allows for operations on what we call the senses of ground atoms described in the next section to materially contribute to determining the models of programs. The expressive power of intensional connectives allows us to capture functions and relations intrinsic to the domain of a spatial logic program, but independent of the program. It is this feature that permits spatial logic programs to seamlessly serve as front-ends to other systems. Intensional connectives correspond to back-end procedures and functions. However, it turns out that intensional connectives can be eliminated from programs by using miops. The trade-off is a matter of expressive convenience and naturalness.

Definition 1. A **spatially augmented first-order language (spatial language, for short)** \mathcal{L} is a quadruple $(L, X, \sigma, \mathcal{I})$, where

- 1) L is a language for first-order predicate logic (without function symbols other than constants),
- 2) X is a nonempty (possibly infinite) set, called the **interpretation space**,
- 3) σ is a mapping from the ground atoms of L to the power set of X , and
- 4) \mathcal{I} is a possibly infinite alphabet of symbols called **intensional connectives**. The collection is required to contain logical intensional connectives, corresponding to the union, intersection, and complement operators on 2^X as well as the constant unary operator that returns X . Each intensional connective is equipped with a fixed interpretation as an operator of some finite arity on 2^X .

Although \mathcal{L} may have infinitely many intensional connectives, in any spatial logic program only finitely many of them will occur.

The mapping σ , the interpretation space X , and the interpretations of the intensional connectives might seem to properly belong in the semantics of spatially augmented languages. However, these languages are to be thought of as having a fixed partial interpretation, and hence the interpretation space, sense assignment, and the interpretations of the intensional connectives should be fixed by the language analogously to fixing the interpretation of the equality symbol in ordinary first-order languages as the identity relation.

We now define the *intensional atoms* of \mathcal{L} in the usual inductive manner.

- Definition 2.** 1) an atomic formula A of L , the underlying first-order language component of \mathcal{L} , is an intensional atom, which we call a *primitive atom*. The predicate symbol of A is the *principal functor* of A and
- 2) if $\varphi_1, \dots, \varphi_n$ are intensional atoms and η is an n -ary intensional connective, then $\eta(\varphi_1, \dots, \varphi_n)$ is an intensional atom, whose principal functor is η .

The remaining intensional formulas of \mathcal{L} are built up from intensional atoms in the usual way. It should be noted that intersection is *not* representable as familiar

Boolean connectives. This will become clear after we present the semantics. We can then extend the notion of sense to arbitrary intensional ground atoms inductively by declaring that the sense of intensional ground atom $\eta(\varphi_1, \dots, \varphi_n)$ to be given by

$$\sigma(\eta(\varphi_1, \dots, \varphi_n)) = f(\sigma(\varphi_1), \dots, \sigma(\varphi_n))$$

where the interpretation of η is a function $f : (2^X)^n \rightarrow 2^X$.

We now define the class of spatial logic programs of the spatial language \mathcal{L} .

Definition 3. A **spatial logic program** has three components.

- 1) The language \mathcal{L} which includes the interpretation space and the sense assignment.
- 2) The IDB (**Intentional Database**): A finite set of program clauses, each of the form $A \leftarrow L_1, \dots, L_n$, where each L_i is a *literal*, i.e. an intensional atom or the negation of an intensional atom, and A is a primitive atom, whose principal functor does not occur as the principal functor of any ground intensional atom in the EDB.
- 3) The EDB (**Extensional Database**): A finite set of intensional ground atoms.

Given a spatial logic program P , the *Herbrand base* of P is the Herbrand base of the smallest spatial language over which P is a spatial logic program.

For the rest of this section, we shall assume that the classes of spatial logic programs that we consider always are over a language for first-order logic L without non constant function symbols, a fixed set X and a set of intensional connectives.

Informally, we think of the Herbrand universe A_L of the underlying language L , i.e. the set of constant symbols of L , as being a set of indices which we may employ to suit whatever purpose is at hand. HB_L is the Herbrand base of L , i.e. the set of ground intensional atoms of L . We omit the subscript L when the context is clear. Let X be a nonempty set, 2^X the powerset of X , and let $\sigma : \text{HB} \rightarrow 2^X$. The subset of X , $\sigma(p)$, is called the **sense** of the ground atom p (with respect to X). An **interpretation** of the spatial language $\mathcal{L} = (L, X, \sigma, \mathcal{I})$ is a subset of X . A ground intensional atom p is satisfied by interpretation I , with respect to sense assignment σ (denoted by $I \models_\sigma p$) iff $\sigma(p) \subseteq I$. After introducing miops we will modify the \models relation.

The sense assignment σ can be given to partition the ground atoms into multiple sorts. For example, let X be the disjoint union of X_1 and X_2 . Let HB be the disjoint union of A_1 and A_2 , and choose σ such that $\sigma(p) \subseteq X_i$ for $p \in A_i$, $i = 1, 2$. In particular, we may want to have some atoms reserved for having singleton senses.

The preceding definition allows us to extend the satisfaction relation to all intensional formulas with respect to 2-valued logic in the usual way. We could similarly define truth-valuations from subsets of X together with ground atoms into larger sets of truth values.

We now extend the the satisfaction relation to arbitrary formulas. Because of the diversity of notions of negation available, we will employ a mapping α_I corresponding to each $I \subseteq X$ from the set of sentences, i.e. the set of all formulas

without free occurrences of variables, to three truth values \mathbf{t} , \mathbf{f} , and \perp . We first define α_I on the ground intensional literals, i.e. ground intensional atoms and their negations. α_I is more interesting when extended to all sentences.

We are assuming that the satisfaction relation on ground intensional literals has been given. Thus for each ground intensional atom A ,

$$\alpha_I(A) = \begin{cases} \mathbf{t} & \text{if } I \models A \\ \mathbf{f} & \text{if } I \models \neg A \\ \perp & \text{otherwise.} \end{cases}$$

Note that a ground atom p picks out a set of subsets of X as its model class, namely the set of all supersets in X of the sense of p . Thus the model class of p is a member of the Boolean algebra determined by the power set of the power set of X with respect to union, intersection, and complement in 2^{2^X} . In order to complete the set up of the semantics for a spatially augmented language, we adopt a three-valued logic with truth values $\{\mathbf{t}, \mathbf{f}, \perp\}$. (Every sentence, i.e. the set of all formulas without free occurrences of variables, will turn out to have a truth-value other than \perp if every ground intensional atom has this property.) We adopt a standard set of strong interpretations of the 3-valued connectives [Kl67], pp. 334, derived from the standard 2-valued connectives of classical propositional logic where \perp plays the role of *unknown*. It suffices to give the interpretation of $|$ i.e. *NAND*, or *not both*: $\mathbf{t} | \mathbf{t} = \mathbf{f}$, $\mathbf{f} | x = x | \mathbf{f} = \mathbf{t}$. The remaining pairs of inputs yield \perp . The interpretations of all other propositional combinations of truth values can be obtained by expressing the combination in terms of NAND as in the two-valued case. It is readily seen that the NAND expression one selects to represent a particular propositional connective is immaterial.

We inductively extend α_I to all of the elements of **Sent**, the set of sentences in a usual Tarskian manner. The existential quantifier is evaluated by the function

$$\alpha_I \text{ by: } \alpha_I(\exists x\varphi) = \begin{cases} \mathbf{t} & \text{if } \alpha_I(\varphi(e/x)) = \mathbf{t} \text{ for some constant } e \\ \mathbf{f} & \text{if } \alpha_I(\varphi(e/x)) = \mathbf{f} \text{ for all constants } e \\ \perp & \text{otherwise.} \end{cases}$$

The universal quantifier is treated as an abbreviation of $\neg\exists x\neg\varphi$. Finally, we declare $I \models \varphi$ iff $\alpha_I(\varphi) = \mathbf{t}$.

A model, not necessarily stable, of a spatial program is a model of the set of all formulas in the EDB and IDB. Thus, in particular, a model of a program must contain the sense of every ground instance of each intensional atom in the EDB.

Note in particular that if \cap is the intensional connective corresponding to the intersection operator on 2^X and $A \cap B$ is a ground atom, then for $I \subseteq X$, there is no Boolean combination of the assertions $I \models A$ and $I \models B$ that holds if, and only if, $I \models A \cap B$ for all choices of the senses of A and B . Contrast this observation with: $I \models A \cup B$ iff $I \models A$ and $I \models B$.

3 The consequence operator and stable models

The following operator generalizes the one-step consequence-operator of ordinary logic programs with respect to 2-valued logic to spatial logic programs: Given a

spatial program \mathcal{P} with IDB P , let P' be the set of ground instances of a clauses in P and let

$$T_{\mathcal{P}}(I) = I_1 \cup I_2$$

where

$$I_1 = \bigcup \{ \sigma(A) \mid A \leftarrow L_1, \dots, L_n \in P', I \models L_i, i = 1, \dots, n \}.$$

$$I_2 = \bigcup \{ \sigma(A) \mid A \text{ is a ground atom in the EDB of } \mathcal{P} \}.$$

A *supported model* of \mathcal{P} a model of \mathcal{P} that is a fixpoint of T .

A spatial logic program is *Horn* if the IDB is Horn. Our definitions generalize the familiar characterization of the least model of ordinary Horn programs. However, if the Herbrand universe of a spatial program is infinite (contains infinitely many constants) then, unlike the situation with ordinary Horn programs, T will not in general be upward continuous.

We iterate T in the usual manner: $T_{\mathcal{P}} \uparrow^0 (I) = I$, $T_{\mathcal{P}} \uparrow^{\alpha+1} (I) = T_{\mathcal{P}}(T_{\mathcal{P}} \uparrow^{\alpha}(I))$, and $T_{\mathcal{P}} \uparrow^{\lambda} (I) = \bigcup_{\alpha < \lambda} \{ T_{\mathcal{P}} \uparrow^{\alpha}(I) \}$, λ limit ¹.

Example 1. To specify a spatial program we must specify the language, EDB and IDB. Let $\mathcal{L} = (L, X, \sigma, \mathcal{I})$ where L has four unary predicate symbols: p, q, r and s , and countably many constants e_0, e_1, \dots . X is the set $\mathbf{N} \cup \{ \mathbf{N} \}$ where \mathbf{N} is the set of natural numbers, $\{0, 1, 2, \dots\}$. σ is specified by $\sigma(q(e_n)) = \{0, \dots, n\}$, $\sigma(p(e_n)) = \sigma(q(e_{n+1}))$, $\sigma(r(e_n)) = \mathbf{N}$, $\sigma(s(e_n)) = \{ \mathbf{N} \}$.

The EDB is empty and the IDB is: $q(e_0) \leftarrow, p(X) \leftarrow q(X)$, and $s(e_0) \leftarrow r(e_0)$.

Now, after ω iterations upward from the empty interpretation, $r(e_0)$ becomes satisfied. One more iteration is required to reach an interpretation that satisfies $s(e_0)$, where the least fixpoint is attained.

It is clear that T is monotonic and thus that the following result follows from the Tarski fixpoint theorem.

Theorem 1. The least model of spatial Horn program P exists, is supported, and is given by $\mathbf{T}_{\mathcal{P}} \uparrow^{\alpha} (\emptyset)$ for the least ordinal α at which a fixpoint is obtained.

What is different about the ascending iteration of T from the ordinary situation in logic programming is that in the spatial case the senses of ground body atoms can be satisfied by the union of the senses of infinitely many ground clause heads without any finite collection of these clause heads uniting to satisfy the body atom. But, if there are only finitely many primitive atoms, i.e. the Herbrand *universe* of the program is finite, then this source of upward discontinuity vanishes. The proof of upward continuity is essentially the same in that case as the case for ordinary Horn programs.

Theorem 2. *The least model of spatial Horn program P exists, is supported, and is given by $\mathbf{T}_{\mathcal{P}} \uparrow^{\omega} (\emptyset)$, if the set of primitive ground atoms in the Herbrand base of P is finite.*

¹ Batarakh and Subrahmanian, [BS89], studied applications of logic programming in lattices different from the lattice of interpretations.

In spatial logic programs, we allow clauses whose ground instances are of the following form:

$$A \leftarrow B_1, \dots, B_n, \neg C_1, \dots, \neg C_m. \quad (1)$$

We can then define the stable model semantics for such programs as follows. For any given set $J \subseteq X$, we define Gelfond-Lifschitz transform [GL88] of a program P , $GL(P)$, in two steps. First we consider all ground instances C of clauses in P as in (1). If $J \models C_i$ for some C_i in the body of C , then we eliminate clause C . If not, then we replace C by the Horn clause

$$A \leftarrow B_1, \dots, B_n. \quad (2)$$

The $GL(P)$ consists of $IDB(P)$ plus the sets of all Horn clauses produced by this two step process. Thus $GL(P)$ is just a Horn program so that $T_{GL(P)}$ is defined. Then we say that J is *stable model* of P if and only if J equals the least model of $GL(P)$.

Theorem 3. 1. $I \subseteq X$ is a model of \mathcal{P} iff $T(I) \subseteq I$.

2. I is stable with respect to \mathcal{P} implies that I is supported with respect to \mathcal{P} .

The next theorem shows the relationship between stable models of a spatial program, and a natural topology induced by a spatial language on its interpretation space.

Theorem 4. If \mathcal{L} is a spatially augmented first-order language with the intensional operator for intersection of senses, then the set of senses of the ground intensional atoms form the basis of a topology in which all supported models, a fortiori all stable models, of a all spatial programs over \mathcal{L} are open subsets of the interpretation space.

We will call the topology given by the previous theorem the *Herbrand topology*. This topology has a utility in finding stable models. Ordinarily one expects to recover a guess for a stable model as the least fixpoint of the Gelfond-Lifschitz transform determined by the guess. The previous theorem allows one to recover merely the interior of the guess, or equivalently, confine ones guesses to images of open sets. In the next section, where we incorporate miops into the one-step consequence operator of a program, we can achieve even greater selectivity of stable models.

4 Set Based Logic Programming with Miops

In this section, we shall introduce miops on the underlying space X of logic programming and show how we can extend the spatial logic programming paradigm of the previous section to incorporate miops.

Let X be the underlying space of spatial logic program P . We say that an operator $op : 2^X \rightarrow 2^X$ is a *miop* if for all $A, B \subseteq X$,

1. $A \subseteq B \implies op(A) \subseteq op(B)$ and
2. $op(op(A)) = op(A)$.

4.1 Operators and stable models

Suppose that the underlying space X is either \mathbf{R}^n or \mathbf{Q}^n where \mathbf{R} is the reals and \mathbf{Q} is the rationals. Then X is a topological vectors space under the usual topology so that we have a number of natural miop operators:

1. $op_{id}(A) = \overline{A}$, i.e. the identity map is simplest miop operator,
2. $op_c(A) = \overline{A}$ where \overline{A} is the smallest closed set containing A ,
3. $op_{int}(A) = int(A)$ where $int(A)$ is the interior of A ,
4. $op_{convex}(A) = K(A)$ where $K(A)$ is the convex closure of A , i.e. the smallest set $K \subseteq X$ such that $A \subseteq K$ and whenever $x_1, \dots, x_n \in K$ and $\alpha_1, \dots, \alpha_n$ are elements of the underlying field R or Q such that $\sum_{i=1}^n \alpha_i = 1$, then $\sum_{i=1}^n \alpha_i x_i$ is in K ,
5. $op_{subsp}(A) = (A)^*$ where $(A)^*$ is the subspace of X generated by A .

Now if we are given a miop operator $op^+ : 2^X \rightarrow 2^X$ and spatial logic program P over X , then we can further generalize the one-step consequence-operator of ordinary logic programs with respect to 2-valued logic to spatial logic programs relative to miop operator op^+ as follows. Given a spatial program \mathcal{P} with IDB P , let P' be the set of ground instances of a clauses in P and let

$$T_{P,op^+}(I) = op^+(I_1 \cup I_2)$$

where

$$I_1 = \bigcup \{ \sigma(A) \mid A \leftarrow L_1, \dots, L_n \in P', I \models L_i, i = 1, \dots, n \}.$$

$$I_2 = \bigcup \{ \sigma(A) \mid A \text{ is a ground atom in the EDB of } \mathcal{P} \}.$$

A *supported model relative to op^+* of \mathcal{P} a model of \mathcal{P} that is a fixpoint of T_{P,op^+} .

A spatial logic program is *Horn* if the EDB is Horn. Our definitions generalize the familiar characterization of the least model of ordinary Horn programs. However, if the Herbrand universe of a spatial program is infinite (contains infinitely many constants) then, unlike the situation with ordinary Horn programs, T_{P,op^+} will not in general be upward continuous.

We iterate T_{P,op^+} according to the following.

$$\begin{aligned} T_{P,op^+} \uparrow 0(I) &= I \\ T_{P,op^+} \uparrow \alpha + 1(I) &= T_{P,op^+}(T_{P,op^+} \uparrow \alpha(I)) \\ T_{P,op^+} \uparrow \lambda(I) &= op^+(\bigcup_{\alpha < \lambda} \{ T_{P,op^+} \uparrow \alpha(I) \}), \lambda \text{ limit} \end{aligned}$$

Next we consider how we should deal with negation in the setting of miop operators. Suppose that we have a miop operator op^- on the underlying space X . In the definition of section 1, we say that $J \models \neg C_i$ if and only if it is not the case that $J \models C_i$. That is, $J \models \neg C_i$ if and only if $C_i \not\subseteq J$. As we mentioned in the introduction, it seem equally plausible to say that $J \models \neg C_i$ if and only if $J \cap C_i = \emptyset$. Thus we will define two different satisfaction relations for literal based relative to miop operator op^{-2} . This leads us to the following definition.

² Lifschitz [Li94] observed that different modalities, thus different operators, can be used to evaluate positive and negative part of bodies of clauses of normal programs.

Definition 4. Suppose that \mathcal{P} is spatial logic program over X and op^- is a miop operator on X .

- (I) Given any atom C and set $J \subseteq X$, then we say $J \models_{op^-}^I \neg C$ if and only if $op^-(C) \cap J = op^-(\emptyset)$.
- (II) Given any atom C and set $J \subseteq X$, then we say $J \models_{op^-}^{II} \neg C$ if and only if $op^-(C) \not\subseteq J$.

We can the define the two types of stable model semantics for a spatial logic program P over X relative to two miop operators op^+ and op^- on X . Let P be a spatial logic program over X and op^+ and op^- on X be two miop operators on X ³

Definition 5. (I) For any given set $J \subseteq X$, we define Gelfond-Lifschitz transform of type I of a program P , $GL_{J,op^+,op^-}^I(P)$, in two steps. First we consider all ground instances of classes C in P as in (1). If it is not the case that $J \models_{op^-}^I \neg C_i$ for some i , then the we eliminate clause C . Otherwise we replace C by the Horn clause

$$A \leftarrow B_1, \dots, B_n. \quad (3)$$

The $GL_{J,op^+,op^-}^I(P)$ consists of $IDB(P)$ plus the sets of all Horn clauses produced by this two step process. Thus $GL_{J,op^+,op^-}^I(P)$ is always a Horn program and hence $T_{GL_{J,op^+,op^-}^I(P),op^+}$ is defined. Then we say that J is **type I stable model** of P relative to (op^+, op^-) if and only if J equals the least model relative to op^+ of $GL_{J,op^+,op^-}^I(P)$.

(II) For any given set $J \subseteq X$, we define Gelfond-Lifschitz transform of type II of a program P , $GL_{J,op^+,op^-}^{II}(P)$, in two steps. First we consider all ground instances of classes C in P as in (1). If it is not the case that $J \models_{op^-}^{II} \neg C_i$ for some i , then the we eliminate clause C . Otherwise we replace C by the Horn clause

$$A \leftarrow B_1, \dots, B_n. \quad (4)$$

The $GL_{J,op^+,op^-}^{II}(P)$ consists of $IDB(P)$ plus the set of all Horn clauses produced by this two step process. Thus $GL_{J,op^+,op^-}^{II}(P)$ is always a Horn program and hence $T_{GL_{J,op^+,op^-}^{II}(P),op^+}$ is defined. Then we say that J is **type II stable model** of P relative to (op^+, op^-) if and only if J equals the least model relative to op^+ of $GL_{J,op^+,op^-}^{II}(P)$.

We note that in the case where $op^- = op_{id}$ and the sense of any atom A such that $\neg A$ appears in \mathcal{P} is a singleton, then there is no difference between the type I and type II stable models. Our next three constructions will all have this property so that we will not distinguish between type I and type II stable models.

³ It will often be the case that we take $op^+ = op^-$, but it is not required.

4.2 Separating sets

Suppose that $V = Q^n$. Let $\mathbf{0}$ denote the zero vector of V . Suppose A and B are subsets of V . Our idea is construct a program whose stable models correspond to separating sets S such that S is closed relative to op^+ , $A \subseteq S$ and $S \cap B = op^-(\emptyset)$. As we shall see that by picking the miop operators op^+ and op^- appropriately we can have a single spatial logic program P whose stable models have a variety of properties.

Formally, we shall assume that the underlying first order language has constant symbols $\{a\}$ for each $a \in V$ and it has three unary predicate symbols S , \bar{S} and A . Thus the ground atoms of the underlying Herbrand Base are all of the form $S(\{a\})$, $\bar{S}(\{a\})$ and $A(\{a\})$ for some $a \in V$. We shall think of the interpretation space X as the set

$$X = \{S(a) : a \in V\} \cup \{\bar{S}(a) : a \in V\} \cup \{A(a) : a \in V\}.$$

The sense of any ground atom $S(\{a\})$, $\bar{S}(\{a\})$ and $A(\{a\})$ will be just $\{S(a)\}$, $\{\bar{S}(a)\}$ and $\{A(a)\}$ respectively. That is: $\sigma(S(\{a\})) = \{S(a)\}$, $\sigma(\bar{S}(\{a\})) = \{\bar{S}(a)\}$ and $\sigma(A(\{a\})) = \{A(a)\}$.

Now suppose that we are given a triple of miop operators $op_S, op_{\bar{S}}, op_A$ on V . Then we can define a miop operator op^+ on X as by defining op^+ so that

$$\begin{aligned} op^+(T) = & \{S(a) : a \in op_S(\{y \in V : S(y) \in T\})\} \cup \\ & \{\bar{S}(a) : a \in op_{\bar{S}}(\{y \in V : \bar{S}(y) \in T\})\} \cup \\ & \{A(a) : a \in op_A(\{y \in V : A(y) \in T\})\}. \quad (5) \end{aligned}$$

The intuition here is that suppose we want in a stable model S and \bar{S} to specify subspaces of V . Then we take $op_S = op_{\bar{S}} = op_{subsp}$ so that in any stable model the sets $\{a \in V; S(a) \in M\}$ and $\{a \in V; \bar{S}(a) \in M\}$ are subspaces. Now consider the following program \mathcal{P} .

- (1) $S(\{a\}) \leftarrow$ for all $a \in A$.
- (2) $\bar{S}(\{b\}) \leftarrow$ for all $b \in B$.
- (3) $A(\{\mathbf{0}\}) \leftarrow S(x), \bar{S}(x), \neg A(\{\mathbf{0}\})$
- (4) $S(x) \leftarrow \neg \bar{S}(x)$
- (5) $\bar{S}(x) \leftarrow \neg S(x)$

We note that when we ground \mathcal{P} , the clauses of type (3), (4) and (5) will generate the following sets of ground clauses.

- (3)' $A(\{\mathbf{0}\}) \leftarrow S(\{v\}), \bar{S}(\{v\}), \neg A(\{\mathbf{0}\})$ for all $v \in V$
- (4)' $S(\{v\}) \leftarrow \neg \bar{S}(\{v\})$ for all $v \in V$
- (5)' $\bar{S}(\{v\}) \leftarrow \neg S(\{v\})$ for all $v \in V$

Before proceeding we should make an observation about the clauses of type (3)' under the assumption that $op_A = op^- = op_{id}$. That is, if $op^- = op_{id}$, then

$op^-(\sigma(A(\{\mathbf{0}\}))) = \{A(\mathbf{0})\}$. Now if $\{A(\mathbf{0})\} \subseteq M$, then it is not the case that $M \models_{op^-}^I \neg A(\{\mathbf{0}\})$ nor is it the case that $M \models_{op^-}^{II} \neg A(\{\mathbf{0}\})$. Note that every clause of $ground(\mathcal{P})$ which has $A(\{\mathbf{0}\})$ in the head has $\neg A(\{\mathbf{0}\})$ in the body. We claim that no matter how we define op_S , $op_{\bar{S}}$ and op^- , it will be that case that any type I or type II stable model M of \mathcal{P} will have $\{a : A(a) \in M\} = \emptyset$. That is, since the only clauses which have an $A(\{v\})$ in the head come from the clauses of type (3)', it automatically follows that it must be the case that $\{a : A(a) \in M\}$ is either equal to $op_A(\emptyset) = \emptyset$ or $op_A(\{A(\mathbf{0})\}) = \{A(\mathbf{0})\}$. But it cannot be that $A(\{\mathbf{0}\}) \in M$ since otherwise all the clauses of type (3)' will be eliminated when we take $GL_{op^+, op^-}^{II}(P)$ or $GL_{op^+, op^-}^{II}(P)$ and hence there would be no way to generate $A(\mathbf{0})$ by interacting $T_{GL_{op^+, op^-, op^+}^I}$ or $T_{GL_{op^+, op^-, op^+}^{II}}(P)$ starting at the empty set. Thus it must be the $\{a : A(a) \in M\} = \emptyset$. But then the effect of the clauses of type (3)' is to say that it is impossible that both $S(v)$ and $\bar{S}(v)$ are elements of a stable model M of \mathcal{P} of type I or type II. Thus the effect of the clauses of type (3)' is to say that in any stable model M of type I or type II, when $op_A = op^- = op_{id}$, the sets $\{a : S(a) \in M\}$ and $\{a : \bar{S}(a) \in M\}$ are disjoint.

Next it is easy to see that the clauses of type (4)' and (5)' ensure that that for any stable model of type I or type II of \mathcal{P} , it is the case that $\{a : S(a) \in M\} \cup \{a : \bar{S}(a) \in M\} = V$. Similarly the clauses of type (1) and type (2) ensure that $A \subseteq \{a : S(a) \in M\}$ and $B \subseteq \{a : \bar{S}(a) \in M\}$. Thus it follows that no matter how we define op_S and $op_{\bar{S}}$, the set $\{a : S(a) \in M\}$ and $\{a : \bar{S}(a) \in M\}$, where M is stable model of type I or type II of \mathcal{P} , are a pair of separating sets for A and B .

Now consider the various options for op_S and $op_{\bar{S}}$. In each case stable models of \mathcal{P} will characterize some desired class of sets. Moreover, in each case the stable models will be of the form $M = \{S(v) : v \in C\} \cup \{\bar{S}(v) : v \in X - C\}$ where C is the set which is characterized.

- Proposition 1.** 1. When $op_S = op_{id}$ and $op_{\bar{S}} = op_{id}$, \mathcal{P} has a stable model if and only if $A \cap B = \emptyset$ and stable models of \mathcal{P} characterize sets $C \subseteq V$ such that $A \subseteq C$ and $B \subseteq V - C$.
2. When $op_S = op_c$ and $op_{\bar{S}} = op_{int}$, \mathcal{P} has a stable model if and only if $op_c(A) \cap B = \emptyset$ and stable models of \mathcal{P} characterize closed sets $C \subseteq V$ and $A \subseteq C$ and $B \subseteq V - C$.
3. When $op_S = op_{int}$ and $op_{\bar{S}} = op_c$, \mathcal{P} has a stable model if and only if $A \cap op_c(B) = \emptyset$. Stable models of \mathcal{P} characterize open sets $C \subseteq V$ such that $A \subseteq C$ and $B \subseteq V - C$.
4. When $op_S = op_{conv}$ and $op_{\bar{S}} = op_{conv}$, stable models of \mathcal{P} relative to op^+ characterize sets $C \subseteq V$ such that C and $V - C$ are convex, $A \subseteq C$ and $B \subseteq V - C$ ⁴.

⁴ Recall the classical Convex Separation Theorem of Stone: if A and B are disjoint convex subsets of V , then there is a set C such that C and $V - C$ are convex subsets of V such that $A \subseteq C$ and $B \subseteq V - C$.

5. When $op_S = op_{subsp}$ and $op_{\bar{S}} = op_{id}$, \mathcal{P} has a stable model if $op_{subsp}(A) \cap B = \emptyset$. Stable models of $\cap P$ characterize subspaces of $C \subseteq V$ such that $A \subseteq C$ and $B \subseteq V - C$.

4.3 Complementary subspaces

In this section we modify the previous construction to compute complementary subspaces. That is, suppose that we add 2 more predicates T, \bar{T} and we take the program \mathcal{Q} which is \mathcal{P} from the previous construction plus the following set of clauses.

- (6) $T(\{b\}) \leftarrow$ for all $b \in B$.
- (7) $\bar{T}(\{a\}) \leftarrow$ for all $a \in A$.
- (8) $A(\{\mathbf{0}\}) \leftarrow T(x), \bar{T}(x), \neg A(\{\mathbf{0}\})$
- (9) $T(x) \leftarrow \neg \bar{T}(x)$
- (10) $\bar{T}(x) \leftarrow \neg T(x)$

Then as before we shall take $op_A = op^- = op_{id}$, $op_S = op_T = op_{subsp}$ and $op_{\bar{S}} = op_{\bar{T}} = op_{id}$. Then we are essentially in the case of point 5 of the Proposition 1 so that all stable model of \mathcal{Q} relative to op^+ are of the form

$$M = \{S(v) : v \in C\} \cup \{\bar{S}(v) : v \in X - C\} \\ \cup \{T(v) : v \in D\} \cup \{\bar{T}(v) : v \in X - D\}.$$

where C and D are subspaces of V such that $A \subseteq C$, $B \subseteq V - C$, $A \subseteq X - D$, and $B \subseteq D$. Finally we would like to add some clauses to ensure that C and D are complementary subspaces, i.e. $C \cap D = \{\mathbf{0}\}$ and $op_{subsp}(C \cup D) = V$. We add three more predicates U, \bar{U} and equality where $op_U = op_{subsp}$ and $op_{=} = op_{\bar{U}} = op_{id}$. Consider the following clauses (11)-(18).

- (11) $A(\{\mathbf{0}\}) \leftarrow U(x), \bar{U}(x), \neg A(\{\mathbf{0}\})$
- (12) $U(x) \leftarrow \neg \bar{U}(x)$
- (13) $\bar{U}(x) \leftarrow \neg U(x)$
- (14) $A(\{\mathbf{0}\}) \leftarrow \bar{U}(x), \neg A(\{\mathbf{0}\})$
- (15) $U(x) \leftarrow S(x)$
- (16) $U(x) \leftarrow T(x)$
- (17) $=(\{v\}, \{v\}) \leftarrow$ for all $v \in V$
- (18) $A(\{\mathbf{0}\}) \leftarrow S(x), T(x), \neg(x = \mathbf{0}), \neg A(\{\mathbf{0}\})$

By our previous analysis, clauses (11), (12) and (13) ensure that in a stable model M the set $E = \{v \in V : U(v) \in M\}$ is a subspace and $V - E = \{v \in V : \bar{U} \in M\}$. Clause (14) then ensures that in a stable model $V - E = \{v \in V : \bar{U} \in M\} = \emptyset$ and hence it must be the case that $E = \{v \in V : U(v) \in M\} = V$. However the only way that we can generate in E is via applications the clauses of the form (15) and (16) so that in a stable model, we must have $op_{subsp}(C \cup D) = E = V$. Finally the clauses of the form (17) and (18) ensure that $C \cap D = \{\mathbf{0}\}$. Thus:

Proposition 2. *The stable models of program \mathcal{Q} determine sets C and D to be complementary subspaces of V (which intersect at $\mathbf{0}$).*

4.4 Continuous real functions

In this section, we shall use set based programming to write a program whose stable models represent continuous functions $F : [0, 1] \rightarrow [0, 1]$.

Let \mathcal{R} be the real line, equipped with its usual topology. Let \mathcal{R}^+ be the set of all positive real numbers. Let ω be the set of all natural numbers. Let \mathbf{Z}^+ be the set of all positive integers.

It is easy to see that there \mathcal{R} has a countable base $\{U_a \mid a \in \omega\}$ such that

1. $U_0 = \mathcal{R}$
2. For each $a > 0$, U_a is an open interval (p_a, q_a) whose endpoints are dyadic rational
3. The endpoint sequences $\langle p_a \rangle_{a \in \omega}$ and $\langle q_a \rangle_{a \in \omega}$ are computable
4. There is a monotone function $e : \mathbf{Z}^+ \rightarrow \mathbf{Z}^+$ such that, for each positive integer m , for each $a > e(m)$, the diameter of U_a is less than 2^{-m}
5. For all natural numbers a and b , if $U_a \subset U_b$, then $a \geq b$

For any positive integer n , the product space \mathcal{R}^n also possesses such a base (with the obvious difference that the sets U_n for $n > 0$ are products of open intervals, and that there are $2n$ computable sequences of endpoints.)

Obviously, such a construction can be relativized to the product spaces $[0, 1]^n$

Given such a base for the topology of \mathcal{R}^n , we can represent a continuous function $F : \mathcal{R}^n \rightarrow \mathcal{R}^n$ by the function $f : \omega \rightarrow \omega$ defined by

$f(a) =$ the greatest b such that $F(U_a) \subset U_b$

We can recover F from f , since, for each $x \in \mathcal{R}^n$

$F(x)$ is the unique member of $\bigcap_{a \in \omega, x \in U_a} U_{f(a)}$

Conversely, given such a base $\{U_a \mid a \in \omega\}$ and an arbitrary function $f : \omega \rightarrow \omega$, does (2) define a continuous function from \mathcal{R}^n to \mathcal{R}^n ? Indeed, does (2) define a function?

Let $x \in \mathcal{R}^n$. $\bigcap_{a \in \omega, x \in U_a} U_{f(a)}$ is a singleton if and only if there is a function $d_x : \mathbf{Z}^+ \rightarrow \mathbf{Z}^+$ such that, for each natural number m and each positive integer k if $x \in U_m$ and U_m has diameter less than d_x , then $U_{f(m)}$ has diameter less than 2^{-k}

Thus, (2) defines a function from \mathcal{R}^n to \mathcal{R}^n if and only if such a d_x exists for every $x \in \mathcal{R}^n$

We shall consider a simplified version of this type of phenomenon. For example,

$$\mathcal{A}_n = \{A_{n,k} : k = 0, \dots, 2^n - 1\} \cup \{B_{n,k} : k = 1, \dots, 2^{n-1} - 2\}. \quad (6)$$

where

$$A_{n,k} = \begin{cases} [0, \frac{1}{2^n}) & \text{if } k = 0, \\ (\frac{2^n - 1}{2^n}, 1] & \text{if } k = 2^n - 1 \text{ and} \\ (\frac{k}{2^n}, \frac{k+1}{2^n}) & \text{if } k = 1, \dots, 2^{n-1} - 2 \end{cases}$$

and

$$B_{n,k} = (\frac{2k+1}{2^{n+1}}, \frac{2k+3}{2^{n+1}}) \text{ for } k = 0, \dots, 2^{n-1} - 1.$$

The significance of the family \mathcal{A}_n is that every $x \in [0, 1]$ lies in an open interval I of diameter $1/2^n$ for some $I \in \mathcal{A}_n$. Now suppose that our representing function f of a continuous function $F : [0, 1] \rightarrow [0, 1]$ has the property that if $U_a \in \mathcal{A}_{2n}$, then $f(a) = b$ where $b \in \mathcal{A}_n$. Thus the modulus of continuity function in this case is given by $d(k) = \frac{1}{2^{2k+2}}$. That is, whenever U_m has diameter $< d(k)$, $U_m \subseteq U_t$ where $U_t \in \mathcal{A}_{2k}$ and hence $U_f(m) \subseteq U_f(t) \in \mathcal{A}_k$ and hence $\text{diam}(U_f(m)) \leq \text{diam}(U_f(t)) = 2^{-k}$. In fact, it is easy to see that we can specify F by merely defining f on the a such that $U_a \in \bigcup_{n \geq 1} \mathcal{A}_{2n}$.

This given, we consider the following program. The constants of the underlying program will be $A_{n,k}$ such that $k = 0, \dots, 2^n - 1$ and $n \geq 1$ and $B_{n,k}$ such that $k = 0, \dots, 2^{n-1} - 2$ for $n \geq 1$. Our program will contain one binary relation symbol $f(x, y)$ and one 0-ary predicate symbol C . The sense of a ground atom $f(E_{m,k}, F_{n,l})$ where $E, F \in \{A, B\}$ will simply be the open set $E_{m,k} \times F_{n,l}$ contained in $[0, 1] \times [0, 1]$. The sense of C is just $\{C\}$ so that the underlying space X consists of all $\{C\} \cup \{U_a \times U_b : a, b \in \omega\}$. We will take the miop operator $op_f = op_C = op^- = op_{id}$. Then consider the following propositional set-based program \mathcal{P} .

- (1) $C \leftarrow f(X, Y), \neg C$ for all $X \in \mathcal{A}_{2n}$ and $Y \notin \mathcal{A}_n$.
- (2) $C \leftarrow f(X, Y), f(X, Z), \neg C$ for all $X \in \mathcal{A}_{2n}$ and $Y, Z \in \mathcal{A}_n$ with $n \geq 1$ and $X \neq Y$.
- (3) $C \leftarrow f(X, U), f(Y, V), \neg C$ for all $X, Y \in \bigcup_{n \geq 1} \mathcal{A}_{2n}$ and $U, V \in \bigcup_{n \geq 1} \mathcal{A}_n$ such that $X \subseteq Y$ but $U \not\subseteq V$.
- (4) $f(X, Y) \leftarrow \neg f(X, U_1), \dots, \neg f(X, U_{2^n+2^{n-1}-1})$ for each $n \geq 1$, $X \in \mathcal{A}_{2n}$ and $Y \in \mathcal{A}_n$ where $\mathcal{A}_n - \{Y\} = \{U_1, \dots, U_{2^n+2^{n-1}-1}\}$.
- (5) $C \leftarrow \neg f(X, U_0), \dots, \neg f(X, U_{2^n+2^{n-1}-1}), \neg C$ for each $n \geq 1$, $X \in \mathcal{A}_{2n}$ and $Y \in \mathcal{A}_n$ where $\mathcal{A}_n = \{U_0, \dots, U_{2^n+2^{n-1}-1}\}$.

It is then easy to see by the same type analysis that we used in example 1, that C can never be an element of a stable model M for \mathcal{P} . It follows that the effect of the clauses in (1), (2), (3) is to ensure that we can think of f as specifying a function defined on some subset of $\bigcup_{n \geq 1} \mathcal{A}_{2n}$ such that for each $n \geq 1$, (i) $X \in \mathcal{A}_{2n}$ implies $f(X) \in \mathcal{A}_n$ and (ii) if $X \subseteq Y$, then $f(X) \subseteq f(Y)$. Finally the clauses of (4) and (5) say that f must be defined on all of $\bigcup_{n \geq 1} \mathcal{A}_{2n}$. Thus,

Proposition 3. *The stable models of \mathcal{P} correspond to continuous functions $F : [0, 1] \rightarrow [0, 1]$.*

We should note that we did not really need to use set-based programming in this case as we could do the same thing in normal logic programming. The reason for presenting this construction is that by setting it in this framework, we can reason directly about the approximating interval $U_a \times U_{f(a)}$ to the function F in this case.

4.5 Distinguishing type I and type II stable models

Suppose that the underlying space $X = \mathcal{R}^2$ is the real plane. Our program will have two atoms $\{a, b\}, \{c, d\}$ where a, b, c and d are reals. We let $[a, b]$ and $[c, d]$

denote the line segments connecting a to b and c to d respectively. We let sense of the these atoms be the corresponding subsets, i.e. we let $\sigma(\{a, b\}) = \{a, b\}$ and $\sigma(\{c, d\}) = \{c, d\}$. We let $op^+ = op^- = op_{convex}$. The consider the following program \mathcal{P} .

- (1) $\{a, b\} \leftarrow \neg\{c, d\}$
- (2) $\{c, d\} \leftarrow \neg\{a, b\}$

There are four possible candidate for stable models in this case, namely (i) \emptyset , (ii) $[a, b]$, (iii) $[c, d]$, and (iv) $op_{convex}\{a, b, c, d\}$.

If we are considering type I stable models, then there are no stable models if $[a, b] = [c, d]$, (ii) is stable model if $[a, b] \subsetneq [c, d]$, (iii) is stable model if $[c, d] \subsetneq [a, b]$ and (ii) and (iii) are stable models if neither $[a, b] \subseteq [c, d]$ nor $[c, d] \subseteq [a, b]$.

If we are considering type II stable models, then the only case where there are stable models is if $[a, b]$ and $[c, d]$ are disjoint in which (ii) case and (iii) are stable models.

Theorem 5. *Suppose that \mathcal{P} is spatial logic program over X and op^+ and op^- are miop operators on X . Assume I be closed relative to op^+ , i.e., $op^+(I) = I$. Then*

1. $I \subseteq X$ is a model of \mathcal{P} iff $T_{\mathcal{P}, op^+}(I) \subseteq I$.
2. I is stable with respect to \mathcal{P} implies that I is supported with respect to \mathcal{P} relative to op^+ .

5 An application: cooperating multi-agents

In this section we will illustrate the power of spatial programs and miops to represent multi-agent systems by building upon an example given by Russell and Norvig [RN03] involving doubles tennis. Our point of departure is their 2-player doubles tennis team and how the team attempts to handle the return of an incoming ball. We first describe their representation of this situation.

In the situation, Russell and Norvig set up two agents (the players on the team) that can each be in one of four discrete position values: $[Left, Baseline]$, $[Right, Baseline]$, $[Left, Net]$, $[Right, Net]$. Initially the ball is approaching the $[Right, Baseline]$ position and it is assumed that the ball can only be returned from the position it is approaching. The goal is to return the ball and have both players positioned at the net.⁵ Each player has three distinct actions available that can be invoked under certain preconditions. The effect of an action is to change the environment. In this tennis example, an environment is an association of values to the ball's approaching position attribute, the ball's *returned* attribute, and each agent's position attribute. The actions available to an agent are *NoOp* which has no effect, *Go* which reassigns the agent's position attribute value, and *Hit* which sets the ball's returned attribute to *true*. Since we are about

⁵ Each player can go to any position that she herself does not currently occupy, hence the position goal for the players is actually superfluous.

to change the preconditions for moving a player anyway, we omit the description of the rather commonsense preconditions for each of the actions.

We will now modify Russell and Norvig's example to allow for the continuous motion of the players in continuous time and allow them a continuum of positions on their side of the court, as well as seek to prevent collisions when hitting the ball. We will represent the modified situation with a spatial logic program and selected miops. The representation will be accomplished by first considering a representation of the tennis example in a simplified variation of a fragment of William Rounds's and Hosung Song's ϕ -calculus, [RS03] and then we will show how to represent the ϕ -calculus description as a spatial program with miops. We emphasize that we are not attempting to give a general procedure for representing ϕ -calculus models as spatial logic programs with miops. Rather, we are informally indicating that there is a relationship between ϕ -calculus (and similar calculi such as CCS and π -calculus) and spatial programs with miops.

We give our ϕ -calculus variation grammatically and then describe an operational semantics.

We have *Concurrent Expressions (CE)*, *Copy Expressions (YE)*, *Committed Choice Expressions (CCE)*, *Action Sequence Expressions (ASE)*, *Action Expressions (AE)*, *Environmental Actions (EA)*, and *messages (M)*. The grammar relating these types of phrases is given by the following production rules: $CE \rightarrow CCE$, $CE \rightarrow YE$, $CE \rightarrow CCE \parallel CE$, $YE \rightarrow CCE!$, $CCE \rightarrow ASE$, $CCE \rightarrow ASE + CCE$, $ASE \rightarrow AE$, $ASE \rightarrow AE.CCE$ (not quite hierarchical with this rule), $AE \rightarrow EA$, $AE \rightarrow M$, and each *message* is of the form id or \overline{id} where id is an identifier. An *EA* is either empty, denoted by 0, or has the form $[\varphi \rightarrow \mathcal{E}]$, where φ is a sentence from a fixed given spatially augmented first order language and \mathcal{E} is an environment (to be discussed momentarily). The *stopping condition* of a *CE* is the disjunction of the stopping conditions of its components. Analogously, the stopping condition of a *CCE* is the disjunction of the stopping conditions of the *AE*'s in the *CE*. The stopping condition of an *EA*, $[\varphi \rightarrow \mathcal{E}]$, is φ , and is called the *precondition* of the *EA*. The stopping condition of a message is *true*. The stopping condition of 0 is *false*. Finally, the stopping condition a *YE* is the stopping condition of its top-level *CCE*.

An *environment* is a triple (I, L, P) where I is a set of tuples of values for the tuple of variables that may occur in the admissible flow laws (this departs from standard ϕ -calculus), L is a *flow law* and P is a *stopping condition*. We do not need to fully define these terms at this moment (we will after further discussion); it is sufficient for now to provide an example. Consider the Euclidean plane with a standard coordinate system and the system of ordinary differential equations $\dot{x} = f(x, y)$, $\dot{y} = g(x, y)$. Take for I a small region such as the disc of radius 1 around the origin. The flow law is the system of ordinary differential equations. A suitable flow law can be thought of as causing the points in I to move to new positions as a function of time, thus moving and distorting I as a function of time. (It is possible to give e.g. differential equations that move at least some of the points of I to infinity after a short time, thus rendering the image of I at

all later times undefined. We will assume that the admissible flow laws define an image of any subset of the plane at all times.) Think of the image of I evolving over time until the image satisfies the condition specified by P . For example, the unit disc may move and distort for a while until the image no longer contains the origin. When that happens and is detected, we could stop the evolution of the image of I . In general, we can stop the evolution of the image of I at the greatest lower bound of all times t , at or after the starting time, at which P is satisfied by the image of I . Call this time the *stop time*. P is a *stopping condition*.

Now, the essential connection with spatial logic programs and miops is that the image of I at the stop time, as a function of I , for a given admissible flow law and a given stopping condition, is a miop provided we ensure that any stopping conditions we use always eventually must be satisfied such as by arranging for default stop times to be specified. If I increases in size, so do the images of I over time (monotonicity) and if a stop time has been reached, a restart with the same stopping condition goes nowhere (idempotence). Any computations of miops, such as those involving numerical solutions of ordinary differential equations and detections of stopping condition satisfaction are back-end computations. Using stopping conditions that allow the back-end computation to not return allows a form of deadlock. It is, therefore, reasonable to avoid such stopping conditions.

We can now rigorously define environments, relative to a given spatially augmented language. An *environment* is a triple (I, L, S) where I is a subset of a given interpretation space, L is a *flow law*, i.e. a function that maps pairs consisting of a subset of the interpretation space and a time (i.e. a real number) to subsets of the interpretation space, and S is a stopping condition, i.e. a sentence of the given spatially augmented language. A miop μ can be derived from L and a stopping condition φ : $\mu_{L,\varphi}(I) = L(I, t_1)$ where $t_1 = \inf\{t \mid L(I, t) \models \varphi\}$.

An interpreter, or operational semantics, for our simplified variant of a fragment of ϕ -calculus can now be specified. Such an operational semantics treats the phrase types in accordance with the following: Let (\mathcal{E}, E) be a pair, where \mathcal{E} is an environment and E is a CE . The stopping condition φ of the pair is the disjunction of the stopping condition of \mathcal{E} and the stopping condition of E . A transition from (\mathcal{E}, E) to (\mathcal{E}', E') nondeterministically occurs if:

- the stopping condition of (\mathcal{E}, E) is not satisfied by the set in \mathcal{E} , $E' = E$, and the set in \mathcal{E}' is the result of applying the miop derived from the flow law in (\mathcal{E}, E) and the stopping condition of (\mathcal{E}, E) to the set in (\mathcal{E}, E) .
- the stopping condition of (\mathcal{E}, E) is satisfied by the set in \mathcal{E} , none of the components of E are messages, \mathcal{E}' is the environment of an environmental action whose precondition is satisfied by the set in (\mathcal{E}, E) and E' is a replacement of E in the manner of the π -calculus.
- at least one of the components of E is a message, E' results from E in the manner of π -calculus transitions, and $\mathcal{E}' = \mathcal{E}$.

The idea is fundamentally this: whenever the expression E can be processed in the manner of the π -calculus, no environmental evolution can take place and E is processed. Otherwise \mathcal{E} satisfies no active stopping conditions and is permitted to evolve according to its constituent flow law. The distinction between

committed choice and mere *choice* is that any of the message components or action components of a *CE* with a satisfied precondition can be selected to be processed (with matching messages having priority) and then eliminated. With a *CCE* one of the action components with a satisfied precondition can be selected for processing after which the entire *CCE* is eliminated. Copy expressions are treated by regarding a *CE* as a list of components and list-processing the *CE* by performing an in-place replacement of a component *CCE!* by *CCE||CCE!*.

The three types of transitions between environment/expression pairs itemized above are representable as clauses using miops. We can construct a set-based logic program in accordance with the following. We want stable models to be *plans* which we represent as lists of pairs, each pair of the form (\mathcal{E}, E) , and consecutive pairs (\mathcal{E}, E) , (\mathcal{E}', E') occurring in a plan only if $(\mathcal{E}, E) \mapsto (\mathcal{E}', E')$ is a legitimate transition. Note that whenever $\mathcal{E} \neq \mathcal{E}'$, it must be that the set component of \mathcal{E}' results by applying a miop representing a flow or an environmental action to the set component of \mathcal{E} . The specific miop to be applied is determined by the top few levels of subexpressions in E together with the set component (which may be a singleton) in \mathcal{E} . We may regard the miop as a function of both \mathcal{E} and E ; in that case there is only a single miop π to represent environmental evolution that we need to be concerned with. We can identify the set components of \mathcal{E} and, similarly, \mathcal{E}' , with a tuple of constants in a manner similar to our treatment of vector spaces in section 4.2, whenever it is a singleton, as it is in the applications under discussion here. The sense of an atom $\text{TRANS}(\mathcal{E}, E, \mathcal{E}', E')$ is just the singleton of the pair $((\mathcal{E}, E), (\mathcal{E}', E'))$. We then declare a miop op to act on sets of these pairs by $op(R) = \{(s, t) \in R \mid t \in \pi(\{s\})\}$, where $R \subseteq S \times T$.

The representation of the tennis situation in our variant of the ϕ -calculus is:

$$\begin{aligned}
& [P_1 \text{ can reach ball} \rightarrow \text{set } P_1 \text{ to intercept ball}].\overline{\text{go}P_1}. \\
& \quad ([P_1 \text{ can hit} \rightarrow \text{stop } P_1].\overline{\text{hitBall}P_1} + [P_1 \text{ missed} \rightarrow \text{all stop}].\overline{\text{missed}P_1}) \\
& \parallel \\
& \text{go}P_2.[P_2 \text{ closer than } P_1 \rightarrow \text{no reset}]. \\
& \quad ([\text{true} \rightarrow \text{stop } P_1] + [\text{true} \rightarrow \text{move } P_1 \text{ to default position}])] \\
& \parallel \\
& [P_2 \text{ can reach ball} \rightarrow \text{set } P_2 \text{ to intercept ball}].\overline{\text{go}P_2}. \\
& \quad ([P_2 \text{ can hit} \rightarrow \text{stop } P_2].\overline{\text{hitBall}P_2} + [P_2 \text{ missed} \rightarrow \text{all stop}].\overline{\text{missed}P_2}) \\
& \parallel \\
& \text{go}P_1.[P_1 \text{ closer than } P_2 \rightarrow \text{no reset}]. \\
& \quad ([\text{true} \rightarrow \text{stop } P_2] + [\text{true} \rightarrow \text{move } P_2 \text{ to default position}])]
\end{aligned}$$

When the ball approaches the players, the first and third components of the representation can potentially have their preconditions satisfied. It is presumed that at most one of the players can reach the ball. If neither *reach*-precondition is satisfied as the environment evolves the ball's position, then no expression processing will result, and the environment will eventually stop evolving when its default stopping condition is reached. Alternatively, suppose the *reach* precondition for P_1 is satisfied first. Then the environment evolution is halted, variable

values are reset, and the flow law is altered to cause player 1 to intercept the ball when activated. The expression $[P_1 \text{ can reach ball} \rightarrow \text{set } P_1 \text{ to intercept ball}]$ is popped and discarded. At that point in the expression processing, the messages $\overline{\text{go}P_1}$ and $\text{go}P_1$ match and are eliminated. The environment resumes evolving until (possibly after 0 elapsed time) one of the preconditions $[P_1 \text{ can hit}]$, $[P_2 \text{ can reach ball}]$, or $[P_1 \text{ closer than } P_2]$ is satisfied. Suppose for example that $[P_2 \text{ can reach ball}]$ is satisfied first. Then both players will be attempting to reach the ball and all of the messages will have been exchanged and deleted. Suppose that next $[P_1 \text{ closer than } P_2]$ is satisfied. Then, environmental evolution stops and the flow law for P_2 stops P_2 's position from changing, or P_2 's position is discretely reset to a default position. Evolution of the environment then resumes as P_1 attempts to intercept and hit the ball.

6 Conclusions and Further Work

In this paper, we defined a variant of logic programming, called spatial logic programming, where the atoms have an associated *sense* (which is a subset of a given space) and have illustrated how such program can be used to naturally express problems in the various continuous domains. We envision many other applications of our spatial logic programming formalism such areas as graphics, image compression, and other domains where there are natural representation of processes that accept subsets of spaces as inputs and compute outputs, subsets of those spaces. Spatial programs with miops provide a logic-based approach to hybrid dynamical systems.

This paper is the first of a series of papers that will explore the spatial logic programming paradigm. For example there are a number of concepts from logic programming such as, *well-founded model* [VGRS91], stratified programs, etc. that can be lifted to the present context almost verbatim. Thus one can develop a rich theory of spatial logic programs. Our spatial logic programs share certain features with Constraint Logic Programming [JM94] and the exact connections need to be explored. Third, one can think about the *senses* of atoms as annotations of the kind discussed in [KS92]. While there are various differences between our approach and [JM94], for instance our use of negation as means to enforce constraints as in [Nie99], the relationship between these two approaches should be explored. Fourth, spatial logic programming can be studied in the more general setting of nonmonotone inductive definitions [Den00] (e.g. iterated inductive definitions of Feferman [Fef70]).

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